

Fundamentals Course Specifics

Course: Ableton 301

Date: TBD

Duration: 2 nights/week
Mon/Wed or Tues/Thurs
3 weeks, Total of 12 hours

Minimum Required: 4



Curriculum: Brief

- In Ableton 301 we will cover high level techniques to fortify your arsenal of knowledge to be able to create any type of track and edit freely.
- 301 is a more customized course and can be tailored fit to your production style.
- This course is geared towards covering complex sound and rhythm manipulation so that your music fits your style and your imagination can take real form.
- Advanced techniques will be covered such as advanced warping, automation mixing, layering FX, advanced effects - sidechaining & effect chains, mixing techniques, polishing your mix and much more.
- DJing with Ableton is optional and can also be covered in 301.

Prerequisites: Skills Needed For Course

- Proficient understanding of song structure and creation technique
- Comprehensive knowledge of advanced functionality of the Ableton Live interface

What To Bring

- You will need to bring your laptop to every class. A fairly powerful laptop computer (3 years old or newer) is recommended Mac or PC.
- Bring your own headphones if you own a pair. Studio quality headphones are recommended.
- The Ableton course requires that you either purchase or download a recent version of Ableton. This could be Ableton Live Suite, Ableton Live Standard or Ableton Intro. Please find a comparison tool in this link: [Ableton Feature Comparison](#).
- If you have a MIDI controller, you are welcome to bring that if this is what you are comfortable using. However, you must be familiar with the MIDI controller as we will not spend any extra time with you assisting in the setup and or mapping of the software to the hardware in this course.
- It is best practice to carry a USB flash drive with you as well in the case that any sound packs or other pertinent files may need to be transferred to your computer.

How to RSVP: Reserve Your Spot!

To reserve a spot (aka RSVP) in one of our courses or multiple courses you must:

- A. Provide a deposit of \$100 at least *2 weeks prior* to the start date of the class. This deposit will count towards your total payment.
Example: DJ 101 costs \$399, you pay \$100 deposit, the remainder you will owe is \$299
- B. Deposits can be paid via any one of the methods listed below in the “Course Rates & Methods of Payment” section.
- C. Sign and return the document named “Fundamentals Student Agreement” at least one week prior to your course beginning. This document states that you have read and also abide to all procedures and recommendations listed in this course specifics document.

Course Rates & Methods of Payment

(Please see “Fundamentals Student Agreement” document for payment plan details)

- **Single Course** = \$399 (**save \$0**).
- **Double Bundle:** 101+201 or 201+301 of DJ *or* Music Production courses = \$725 (**save \$75**)
- **Triple Bundle:** 101+201+301 of DJ *or* Music Production courses = \$1050 (**save \$150**)
- Credit Card (Visa or Mastercard)
- Cash or Check (made out to “SOS Entertainment”)
- Paypal: send to “sosdjing@gmail.com”
- ****IMPORTANT**:** Please confirm you have sufficient funds in your bank account and or sufficient credit to be able to pay for your course(s) prior to when payment is due. **FAILURE TO DO SO WILL CAUSE A DELAY OR CANCELLATION OF YOUR ENROLLMENT.**
- **If you are paying with a credit/debit card or check, you must provide payment 1 week prior to class. Cash or Paypal payments can be made on-site the day of your first class.**

Location

- 4477 Gresham St - San Diego, CA 92109
> On the corner of Garnet St and Gresham St behind the “Play It Again Sports”

Parking and Arrival to Class

Please make sure you have proper transportation to class, check traffic and plan accordingly so that you can arrive at least 20 minutes before class begins. This way you will have enough time to find parking, which is “limited” street parking around our facility and the adjacent side streets. This will also give you time to get set up for class. You will need to bring your equipment to and from class (controller/laptop/headphones) and set up can take up to 10 minutes.

It is in your best interest to come prepared with all of your gear with enough time to set up so that class is not delayed and you get the most out of your classes.

